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Handbook of Electrical Engineering Calculations Arun G. Phadke 2018-10-03 Written by experienced teachers and recognized experts in electrical engineering, Handbook of Electrical Engineering Calculations identifies and solves the seminal problems with numerical techniques for the principal branches of the

field -- electric power, electromagnetic fields, signal analysis, communication systems, control systems, and computer engineering. It covers electric power engineering, electromagnetics, algorithms used in signal analysis, communication systems, algorithms used in control systems, and computer engineering. Illustrated with detailed equations, helpful drawings, and easy-to-understand tables, the book serves as a practical, on-the-job reference.

Power Distribution Engineering James J. Burke 2017-12-19 "Covering virtually all areas of distribution engineering, this complete reference work examines the unique behavior of utilities and provides the practical knowledge necessary to solve real-world distribution problems. "

Basic Computer Engineering Precise WILEY. 2012-10

A Discipline of Software Engineering B. Walraet 2014-06-28 This comprehensive approach to the creation of software systems charts a road through system modelling techniques, allowing software engineers to create software meeting two very basic requirements: • that the software system represent a narrow emulation of the organization system that served as its model; • and that the software system display life attributes identical to those of the organization system that it automatizes. The result is a quantum leap increase in software application quality. Such benefit is achieved by the introduction of a fundamental paradigm: the office-floor metaphor which incorporates such well-balanced

basic ideas as the functional normalization of tasks and information (in sharp contrast to the classic data normalization) and the principle of tenant-ownership.

Application Of Omics, Ai And Blockchain In Bioinformatics Research Tsai Jeffrey J P 2019-10-14 With the increasing availability of omics data and mounting evidence of the usefulness of computational approaches to tackle multi-level data problems in bioinformatics and biomedical research in this post-genomics era, computational biology has been playing an increasingly important role in paving the way as basis for patient-centric healthcare.Two such areas are: (i) implementing AI algorithms supported by biomedical data would deliver significant benefits/improvements towards the goals of precision medicine (ii) blockchain technology will enable medical doctors to securely and privately build personal healthcare records, and identify the right therapeutic treatments and predict the progression of the diseases.A follow-up in the publication of our book Computation Methods with Applications in Bioinformatics Analysis (2017), topics in this volume include: clinical bioinformatics, omics-based data analysis, Artificial Intelligence (AI), blockchain, big data analytics, drug discovery, RNA-seq analysis, tensor decomposition and Boolean network.

Formal Methods in Computer Science Jiacun Wang 2019-06-21 This textbook gives students a comprehensive introduction to formal methods and

their application in software and hardware specification and verification. It has three parts: The first part introduces some fundamentals in formal methods, including set theory, functions, finite state machines, and regular expressions. The second part focuses on logi

The Computer Engineering Handbook Vojin G. Oklobdzija 2001-12-26 There is arguably no field in greater need of a comprehensive handbook than computer engineering. The unparalleled rate of technological advancement, the explosion of computer applications, and the now-in-progress migration to a wireless world have made it difficult for engineers to keep up with all the developments in specialties outside their own

Electric Motors and Drives Austin Hughes 2013-10-22 Written for non-specialist users of electric motors and drives, this book explains how electric drives work and compares the performance of the main systems, with many examples of applications. The author's approach - using a minimum of mathematics - has made this book equally popular as an outline for professionals and an introductory student text. * First edition (1990) has sold over 6000 copies. Drives and Controls on the first edition: 'This book is very readable, up-to-date and should be extremely useful to both users and o.e.m. designers. I unhesitatingly recommend it to any busy engineer who needs to make informed judgements about selecting the right drive system.' New features of the second edition: * New section

on the cycloconverter drive. * More on switched relectance motor drives. * More on vector-controlled induction motor drives. * More on power switching devices. * New 'question and answer' sections on common problems and misconceptions. * Updating throughout. Electric Motors and Drives is for non-specialist users of electric motors and drives. It fills the gap between specialist textbooks (which are pitched at a level which is too academic for the average user) and the more prosaic 'handbooks' which are filled with useful detail but provide little opportunity for the development of any real insight or understanding. The book explores most of the widely-used modern types of motor and drive, including conventional and brushless d.c., induction motors (mains and inverter-fed), stepping motors, synchronous motors (mains and converter-fed) and reluctance motors.

Encyclopedia of Computer Science and Technology Phillip A. Laplante 2017-10-02 With breadth and depth of coverage, the Encyclopedia of Computer Science and Technology, Second Edition has a multi-disciplinary scope, drawing together comprehensive coverage of the inter-related aspects of computer science and technology. The topics covered in this encyclopedia include: General and reference Hardware Computer systems organization Networks Software and its engineering Theory of computation Mathematics of computing Information systems Security and privacy Human-centered computing Computing methodologies Applied computing Professional issues

Leading figures in the history of computer science The encyclopedia is structured according to the ACM Computing Classification System (CCS), first published in 1988 but subsequently revised in 2012. This classification system is the most comprehensive and is considered the de facto ontological framework for the computing field. The encyclopedia brings together the information and historical context that students, practicing professionals, researchers, and academicians need to have a strong and solid foundation in all aspects of computer science and technology.

Engineering the Computer Science and IT. Safeeullah Soomro 2009 It has been many decades, since Computer Science has been able to achieve tremendous recognition and has been applied in various fields, mainly computer programming and software engineering. Many efforts have been taken to improve knowledge of researchers, educationists and others in the field of computer science and engineering. This book provides a further insight in this direction. It provides innovative ideas in the field of computer science and engineering with a view to face new challenges of the current and future centuries. This book comprises of 25 chapters focusing on the basic and applied research in the field of computer science and information technology. It increases knowledge in the topics such as web programming, logic programming, software debugging, real-time systems, statistical modeling, networking, program analysis, mathematical models

and natural language processing.

Programming for Electrical Engineers James C. Squire 2020-07-08

Programming for Electrical Engineers: MATLAB and Spice introduces beginning engineering students to programming in Matlab and Spice through engaged, problem-based learning and dedicated electrical and computer engineering content. The book draws its problems and examples specifically from electrical and computer engineering, covering such topics as circuit analysis, signal processing, and filter design. It teaches relevant computational techniques in the context of solving common problems in electrical and computer engineering, including mesh and nodal analysis, Fourier transforms, and phasor analysis. Programming for Electrical Engineers: MATLAB and Spice is unique among MATLAB textbooks for its dual focus on introductory-level learning and discipline-specific content in electrical and computer engineering. No other textbook on the market currently targets this audience with the same attention to discipline-specific content and engaged learning practices. Although it is primarily an introduction to programming in MATLAB, the book also has a chapter on circuit simulation using Spice, and it includes materials required by ABET Accreditation reviews, such as information on ethics, professional development, and lifelong learning. Discipline-specific: Introduces Electrical and Computer Engineering-specific topics, such as phasor analysis and complex exponentials, that are not covered in generic engineering Matlab texts Accessible:

Pedagogically appropriate for freshmen and sophomores with little or no prior programming experience Scaffolded content: Addresses both script and functions but emphasizes the use of functions since scripts with non-scoped variables are less-commonly encountered after introductory courses Problem-centric: Introduces MATLAB commands as needed to solve progressively more complex EE/ECE-specific problems, and includes over 100 embedded, in-chapter questions to check comprehension in stages and support active learning exercises in the classroom Enrichment callouts: "Pro Tip" callouts cover common ABET topics, such as ethics and professional development, and "Digging Deeper" callouts provide optional, more detailed material for interested students

Computer Systems Engineering Management Robert S. Alford 2018-01-18 Computer Systems Engineering Management provides a superb guide to the overall effort of computer systems bridge building. It explains what to do before you get to the river, how to organise your work force, how to manage the construction, and what do when you finally reach the opposite shore. It delineates practical approaches to real-world development issues and problems presents many examples and case histories and explains techniques that apply to everything from microprocessors to mainframes and from person computer applications to extremely sophisticated systems

Theory and Design of Broadband Matching Networks Wai-Kai Chen

2013-10-22 Theory and Design of Broadband Matching Networks centers on the network theory and its applications to the design of broadband matching networks and amplifiers. Organized into five chapters, this book begins with a description of the foundation of network theory. Chapter 2 gives a fairly complete exposition of the scattering matrix associated with an n-port network. Chapter 3 considers the approximation problem along with a discussion of the approximating functions. Chapter 4 explains the Youla's theory of broadband matching by illustrating every phase of the theory with fully worked out examples. The extension of Youla's theory to active load impedance is taken up in Chapter 5. This book will be useful as a reference for practicing engineers who wish to learn how the modern network theory can be applied to the design of many practical circuits.

Electromagnetic Modeling by Finite Element Methods João Pedro A. Bastos 2003-04-01 Unlike any other source in the field, this valuable reference clearly examines key aspects of the finite element method (FEM) for electromagnetic analysis of low-frequency electrical devices. The authors examine phenomena such as nonlinearity, mechanical force, electrical circuit coupling, vibration, heat, and movement for applications in the elect

Multimedia: Computing Communications & Applications Ralf Steinmetz 2012

Principles of Computer System Design Jerome H. Saltzer 2009-05-21 Principles of Computer System Design

is the first textbook to take a principles-based approach to the computer system design. It identifies, examines, and illustrates fundamental concepts in computer system design that are common across operating systems, networks, database systems, distributed systems, programming languages, software engineering, security, fault tolerance, and architecture. Through carefully analyzed case studies from each of these disciplines, it demonstrates how to apply these concepts to tackle practical system design problems. To support the focus on design, the text identifies and explains abstractions that have proven successful in practice such as remote procedure call, client/service organization, file systems, data integrity, consistency, and authenticated messages. Most computer systems are built using a handful of such abstractions. The text describes how these abstractions are implemented, demonstrates how they are used in different systems, and prepares the reader to apply them in future designs. The book is recommended for junior and senior undergraduate students in Operating Systems, Distributed Systems, Distributed Operating Systems and/or Computer Systems Design courses; and professional computer systems designers. Features: Concepts of computer system design guided by fundamental principles. Cross-cutting approach that identifies abstractions common to networking, operating systems, transaction systems, distributed systems, architecture, and software engineering. Case

studies that make the abstractions real: naming (DNS and the URL); file systems (the UNIX file system); clients and services (NFS); virtualization (virtual machines); scheduling (disk arms); security (TLS). Numerous pseudocode fragments that provide concrete examples of abstract concepts. Extensive support. The authors and MIT OpenCourseWare provide on-line, free of charge, open educational resources, including additional chapters, course syllabi, board layouts and slides, lecture videos, and an archive of lecture schedules, class assignments, and design projects.

Dictionary of Computer Science, Engineering and Technology Philip A. Laplante 2017-12-19 A complete lexicon of technical information, the Dictionary of Computer Science, Engineering, and Technology provides workable definitions, practical information, and enhances general computer science and engineering literacy. It spans various disciplines and industry sectors such as: telecommunications, information theory, and software and hardware systems. If you work with, or write about computers, this dictionary is the single most important resource you can put on your shelf. The dictionary addresses all aspects of computing and computer technology from multiple perspectives, including the academic, applied, and professional vantage points. Including more than 8,000 terms, it covers all major topics from artificial intelligence to programming languages, from software engineering to operating systems, and

from database management to privacy issues. The definitions provided are detailed rather than concise. Written by an international team of over 80 contributors, this is the most comprehensive and easy-to-read reference of its kind. If you need to know the definition of anything related to computers you will find it in the Dictionary of Computer Science, Engineering, and Technology.

Computational Trust Models and Machine Learning Xin Liu 2014-10-29 Computational Trust Models and Machine Learning provides a detailed introduction to the concept of trust and its application in various computer science areas, including multi-agent systems, online social networks, and communication systems. Identifying trust modeling challenges that cannot be addressed by traditional approaches, this book: Explains how reputation-based systems are used to determine trust in diverse online communities Describes how machine learning techniques are employed to build robust reputation systems Explores two distinctive approaches to determining credibility of resources—one where the human role is implicit, and one that leverages human input explicitly Shows how decision support can be facilitated by computational trust models Discusses collaborative filtering-based trust aware recommendation systems Defines a framework for translating a trust modeling problem into a learning problem Investigates the objectivity of human feedback, emphasizing the need to filter out outlying opinions Computational Trust Models and Machine Learning

effectively demonstrates how novel machine learning techniques can improve the accuracy of trust assessment.

Active Network Analysis: Feedback Amplifier Theory (Second Edition) Chen Wai-kai 2016-09-27 This 2nd edition provides an in-depth, up-to-date, unified, and comprehensive treatment of the fundamentals of the theory of active networks and its applications to feedback amplifier design. The main purpose is to discuss the topics that are of fundamental importance that transcends the advent of new devices and design tools. Intended primarily as a text in circuit theory in electrical engineering for senior and/or first year graduate students, the book also serve as a reference for researchers and practicing engineers in industry. A special feature of the book is that it bridges the gap between theory and practice, with abundant examples showing how theory solves problems. These examples are actual practical problems, not idealized illustrations of the theory. The topic on topological analysis of active networks is also expanded to benefit more discerning readers.

Computer Electronics J. F. B. Bourdillon 2014-05-21 Computer Electronics: Made Simple Computerbooks presents the basics of computer electronics and explains how a microprocessor works. Various types of PROMs, static RAMs, dynamic RAMs, floppy disks, and hard disks are considered, along with microprocessor support devices made by Intel, Motorola and Zilog. Bit slice logic

and some AMD bit slice products are also described. Comprised of 14 chapters, this book begins with an introduction to the fundamentals of hardware design, followed by a discussion on the basic building blocks of hardware (NAND, NOR, AND, OR, NOT, XOR); tools and equipment that are required by a hardware engineer; and sequential logic. Subsequent chapters focus on analog components such as transistors, resistors, capacitors, diodes, crystals, and power supplies; data sheets and data books; timing diagrams; arithmetic using integrated circuits, with emphasis on full adders, arithmetic logic units, and arithmetic processing units. The final chapter describes how a project operates, how the computer-aided design process works, and how printed circuit boards are manufactured. This monograph will be of interest to students, engineers, and other practitioners in computer electronics.

Java How to Program Paul J. Deitel 2011-11-21 This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. The Deitels' groundbreaking How to Program series offers unparalleled breadth and depth of object-oriented programming concepts and intermediate-level topics for further study. This survey of Java programming contains an optional extensive OOD/UML 2 case study on developing and implementing the software for an automated teller machine. The Eighth Edition of this acclaimed text is now current with

the Java SE 6 updates that have occurred since the book was last published. The Late Objects Version delays coverage of class development until Chapter 8, presenting the control structures, methods and arrays material in a non-object-oriented, procedural programming context.

Software Engineering Pfleeger 2008-09

Fundamental Concepts in Computer Science Erol Gelenbe 2009 This book presents fundamental contributions to computer science as written and recounted by those who made the contributions themselves. As such, it is a highly original approach to a OC living historyOCO of the field of computer science. The scope of the book is broad in that it covers all aspects of computer science, going from the theory of computation, the theory of programming, and the theory of computer system performance, all the way to computer hardware and to major numerical applications of computers.

Basics of Computer Networking Thomas Robertazzi 2011-11-04 Springer Brief Basics of Computer Networking provides a non-mathematical introduction to the world of networks. This book covers both technology for wired and wireless networks. Coverage includes transmission media, local area networks, wide area networks, and network security. Written in a very accessible style for the interested layman by the author of a widely used textbook with many years of experience explaining concepts to the beginner.

Intelligent Systems for Engineers and

Scientists, Third Edition Adrian A. Hopgood 2016-02-23 The third edition of this bestseller examines the principles of artificial intelligence and their application to engineering and science, as well as techniques for developing intelligent systems to solve practical problems. Covering the full spectrum of intelligent systems techniques, it incorporates knowledge-based systems, computational intelligence, and their hybrids. Using clear and concise language, Intelligent Systems for Engineers and Scientists, Third Edition features updates and improvements throughout all chapters. It includes expanded and separated chapters on genetic algorithms and single-candidate optimization techniques, while the chapter on neural networks now covers spiking networks and a range of recurrent networks. The book also provides extended coverage of fuzzy logic, including type-2 and fuzzy control systems. Example programs using rules and uncertainty are presented in an industry-standard format, so that you can run them yourself. The first part of the book describes key techniques of artificial intelligence—including rule-based systems, Bayesian updating, certainty theory, fuzzy logic (types 1 and 2), frames, objects, agents, symbolic learning, case-based reasoning, genetic algorithms, optimization algorithms, neural networks, hybrids, and the Lisp and Prolog languages. The second part describes a wide range of practical applications in interpretation and diagnosis, design and selection, planning, and control.

The author provides sufficient detail to help you develop your own intelligent systems for real applications. Whether you are building intelligent systems or you simply want to know more about them, this book provides you with detailed and up-to-date guidance. Check out the significantly expanded set of free web-based resources that support the book at: http://www.adrianhopgood.com/aitoolkit/

A First Course in Electrical and Computer Engineering Louis L. Scharf 1990

Computer Engineering C. Gordon Bell 2014-05-12 Computer Engineering: A DEC View of Hardware Systems Design focuses on the principles, progress, and concepts in the design of hardware systems. The selection first elaborates on the seven views of computer systems, technology progress in logic and memories, and packaging and manufacturing. Concerns cover power supplies, DEC computer packaging generations, general packaging, semiconductor logic technology, memory technology, measuring (and creating) technology progress, structural levels of a computer system, and packaging levels-of -integration. The manuscript then examines transistor circuitry in the Lincoln TX-2, digital modules, PDP-1 and other 18-bit computers, PDP-8 and other 12-bit computers, and structural levels of the PDP-8. The text takes a look at cache memories for PDP-11 family computers, buses, DEC LSI-11, and design decisions for the PDP-11/60 mid-range minicomputer. Topics

include reliability and maintainability, price/performance balance, advances in memory technology, synchronization of data transfers, error control strategies, PDP-11/45, PDP-11/20, and cache organization. The selection is a fine reference for practicing computer designers, users, programmers, designers of peripherals and memories, and students of computer engineering and computer science.

How Things Work Charles F. Bowman 2021-08-26 It’s axiomatic to state that people fear what they do not understand, and this is especially true when it comes to technology. However, despite their prevalence, computers remain shrouded in mystery, and many users feel apprehensive when interacting with them. Smartphones have only exacerbated the issue. Indeed, most users of these devices leverage only a small fraction of the power they hold in their hands. How Things Work: The Computer Science Edition is a roadmap for readers who want to overcome their technophobia and harness the full power of everyday technology. Beginning with the basics, the book demystifies the mysterious world of computer science, explains its fundamental concepts in simple terms, and answers the questions many users feel too intimidated to ask. By the end of the book, readers will understand how computers and smart devices function and, more important, how they can make these devices work for them. To complete the picture, the book also introduces readers to the darker side of modern technology: security and privacy concerns, identity theft, and

threats from the Dark Web.

Electrical, Control Engineering and Computer Science Liu Jian 2015-12-30 Electrical, Control Engineering and Computer Science includes the papers from ECECS2015 (Hong Kong, 30-31 May 2015), which was organized by the American Society of Science and Engineering (ASEE), a non-profit society for engineers and scientists. Presenting new theories, ideas, techniques and experiences related to all aspects of electrical enginee

Careers in Computer Hardware Engineering Institute for Career Research 2014-07-16 Everything you need to know to pursue and begin a career in one of today's most promising fields, Computer Hardware Engineering. From the history of the profession to detailed information on getting started, relative descriptions and appeals of all the different types of fields within computer hardware engineering, the skills and qualifications needed, the attractive features and drawbacks of such a career, a detailed description of the job, work duties and environment, all of the opportunities within the field including those within government, stories of working computer engineers and details on advancement, specializations, earnings and more, as well as a glossary with up-to-date information including the best education and training references and all relative professional associations, Careers in Computer Hardware Engineering is the number one go-to book for anyone considering a career in this exciting field of work.

Current Trends and Advances in

Computer-Aided Intelligent Environmental Data Engineering

Goncalo Marques 2022-03-20 Current Trends and Advances in Computer-Aided Intelligent Environmental Data Engineering merges computer engineering and environmental engineering. The book presents the latest finding on how data science and AI-based tools are being applied in environmental engineering research. This application involves multiple domains such as data science and artificial intelligence to transform the data collected by intelligent sensors into relevant and reliable information to support decision-making. These tools include fuzzy logic, knowledge-based systems, particle swarm optimization, genetic algorithms, Monte Carlo simulation, artificial neural networks, support vector machine, boosted regression tree, simulated annealing, ant colony algorithm, decision tree, immune algorithm, and imperialist competitive algorithm. This book is a fundamental information source because it is the first book to present the foundational reference material in this new research field. Furthermore, it gives a critical overview of the latest cross-domain research findings and technological developments on the recent advances in computer-aided intelligent environmental data engineering. Captures the application of data science and artificial intelligence for a broader spectrum of environmental engineering problems Presents methods and procedures as well as case studies where state-of-the-art technologies are applied in

actual environmental scenarios Offers a compilation of essential and critical reviews on the application of data science and artificial intelligence to the entire spectrum of environmental engineering Chemical Engineering Primer with Computer Applications Hussein K. Abdel-Aal 2016-10-14 Taking a highly pragmatic approach to presenting the principles and applications of chemical engineering, this companion text for students and working professionals offers an easily accessible guide to solving problems using computers. The primer covers the core concepts of chemical engineering, from conservation laws all the way up to chemical kinetics, without heavy stress on theory and is designed to accompany traditional larger core texts. The book presents the basic principles and techniques of chemical engineering processes and helps readers identify typical problems and how to solve them. Focus is on the use of systematic algorithms that employ numerical methods to solve different chemical engineering problems by describing and transforming the information. Problems are assigned for each chapter, ranging from simple to difficult, allowing readers to gradually build their skills and tackle a broad range of problems. MATLAB and Excel® are used to solve many examples and the more than 70 real examples throughout the book include computer or hand solutions, or in many cases both. The book also includes a variety of case studies to illustrate the concepts and a downloadable file containing fully

worked solutions to the book's problems on the publisher's website. Introduces the reader to chemical engineering computation without the distractions caused by the contents found in many texts. Provides the principles underlying all of the major processes a chemical engineer may encounter as well as offers insight into their analysis, which is essential for design calculations. Shows how to solve chemical engineering problems using computers that require numerical methods using standard algorithms, such as MATLAB® and Excel®. Contains selective solved examples of many problems within the chemical process industry to demonstrate how to solve them using the techniques presented in the text. Includes a variety of case studies to illustrate the concepts and a downloadable file containing fully worked solutions to problems on the publisher's website. Offers non-chemical engineers who are expected to work with chemical engineers on projects, scale-ups and process evaluations a solid understanding of basic concepts of chemical engineering analysis, design, and calculations.

Distributed-Order Dynamic Systems Zhuang Jiao 2012-02-24 Distributed-order differential equations, a generalization of fractional calculus, are of increasing importance in many fields of science and engineering from the behaviour of complex dielectric media to the modelling of nonlinear systems. This Brief will broaden the toolbox available to researchers interested in modeling, analysis, control and

filtering. It contains contextual material outlining the progression from integer-order, through fractional-order to distributed-order systems. Stability issues are addressed with graphical and numerical results highlighting the fundamental differences between constant-, integer-, and distributed-order treatments. The power of the distributed-order model is demonstrated with work on the stability of noncommensurate-order linear time-invariant systems. Generic applications of the distributed-order operator follow: signal processing and viscoelastic damping of a mass–spring set up. A new general approach to discretization of distributed-order derivatives and integrals is described. The Brief is rounded out with a consideration of likely future research and applications and with a number of MATLAB® codes to reduce repetitive coding tasks and encourage new workers in distributed-order systems.

Information Technology and Computer Application Engineering Hsiang-Chuan Liu 2013-10-11 This proceedings volume brings together some 189 peer-reviewed papers presented at the International Conference on Information Technology and Computer Application Engineering, held 27-28 August 2013, in Hong Kong, China. Specific topics under consideration include Control, Robotics, and Automation, Information Technology, Intelligent Computing and Telecommunication, Computer Science and Engineering, Computer Education and Application and other related

topics. This book provides readers a state-of-the-art survey of recent innovations and research worldwide in Information Technology and Computer Application Engineering, in so-doing furthering the development and growth of these research fields, strengthening international academic cooperation and communication, and promoting the fruitful exchange of research ideas. This volume will be of interest to professionals and academics alike, serving as a broad overview of the latest advances in the dynamic field of Information Technology and Computer Application Engineering.

Petroleum Production Engineering Boyun Guo, 2017-02-10 Petroleum Production Engineering, Second Edition, updates both the new and veteran engineer on how to employ day-to-day production fundamentals to solve real-world challenges with modern technology. Enhanced to include equations and references with today's more complex systems, such as working with horizontal wells, workovers, and an entire new section of chapters dedicated to flow assurance, this go-to reference remains the most all-inclusive source for answering all upstream and midstream production issues. Completely updated with five sections covering the entire production spectrum, including well productivity, equipment and facilities, well stimulation and workover, artificial lift methods, and flow assurance, this updated edition continues to deliver the most practical applied production techniques, answers, and methods for

today’s production engineer and manager. In addition, updated Excel spreadsheets that cover the most critical production equations from the book are included for download. Updated to cover today’s critical production challenges, such as flow assurance, horizontal and multi-lateral wells, and workovers Guides users from theory to practical application with the help of over 50 online Excel spreadsheets that contain basic production equations, such as gas lift potential, multilateral gas well deliverability, and production forecasting Delivers an all-inclusive product with real-world answers for training or quick look up solutions for the entire petroleum production spectrum

Computer Games and Software Engineering Kendra M. L. Cooper 2015-05-08 Computer games represent a significant software application domain for innovative research in software engineering techniques and technologies. Game developers, whether focusing on entertainment-market opportunities or game-based applications in non-entertainment domains, thus share a common interest with software engineers and developers on how to best engineer game software. Featuring contributions from leading experts in software engineering, the book provides a comprehensive introduction to computer game software development that includes its history as well as emerging research on the interaction between these two traditionally distinct fields. An ideal reference for software engineers, developers, and researchers, this book explores

game programming and development from a software engineering perspective. It introduces the latest research in computer game software engineering (CGSE) and covers topics such as HALO (Highly Addictive, sociaLly Optimized) software engineering, multi-player outdoor smartphone games, gamifying sports software, and artificial intelligence in games. The book explores the use of games in software engineering education extensively. It also covers game software requirements engineering, game software architecture and design approaches, game software testing and usability assessment, game development frameworks and reusability techniques, and game scalability infrastructure, including support for mobile devices and web-based services.

Roadmap to Greener Computing Raoul-Abelin Choumin Nguemaleu 2014-05-09 As computers become faster, use more energy, and older models become obsolete more quickly, the question is often asked: What can the engineering and computer science community do to make computing greener? Roadmap to Greener Computing defines the challenges involved in making computing more environmentally friendly and includes methods and techniques for overcoming them. The book provides a concise, simplified, and easily accessible examination of how computer infrastructure affects the environment. Divided into six stand-alone chapters, the text addresses green computing topics such as power consumption, cooling, manufacturing issues, and computer disposal as well as hot topics such

as cloud computing and noise pollution in IT. It also explores the Eco-Design concept and the impact of CAD on the environment as well as potential areas for improvement in the future. Features Details the impact of the computer infrastructure life cycle on the environment and solutions for greener IT Presents methodologies, designs, frameworks and software development tools that can be used to compute energy efficiently Discusses designer and CAD applications that can reduce damage of products and the environment Examines noise pollution caused by computers and computerusers, its effects on their daily lives, and how to counteract it Covers the many options for handling obsolete computers, including upgrading and recycling Introduces the green capabilities of cloud computing Written by professionals with backgrounds in mechanical engineering, environmental engineering, design, software engineering, and computer science, this book discusses design and the environment, includes references to literature, and presents concrete day-to-day business scenarios, supplying a clear balance between theory and practice. It analyzes methodologies, designs, frameworks, and software development tools that can then be used to reduce the energy consumption or increase energy efficiencies in computing and influence the environment positively.

Proceedings of International Conference on Advances in Computer Engineering and Communication Systems C. Kiran Mai 2021-01-22 This book

comprises the best deliberations with the theme “Smart Innovations in Mezzanine Technologies, Data Analytics, Networks and Communication Systems” in the “International Conference on Advances in Computer Engineering and Communication Systems (ICACECS 2020)”, organized by the Department of Computer Science and Engineering, VNR Vignana Jyothi Institute of Engineering and Technology. The book provides insights on the recent trends and developments in the field of computer science with a special focus on the mezzanine technologies and creates an arena for collaborative innovation. The book focuses on advanced topics in artificial intelligence, machine learning, data mining and big data computing, cloud computing, Internet on things, distributed computing and smart systems.

What Every Engineer Should Know about Computer Modeling and Simulation Ingels 1985-10-02 This book presents a brief description of what constitutes computer modeling and simulation with techniques given to get a feel for how some of the simulation software packages involving hundreds of thousands of lines of code were developed.

Computing Handbook, Third Edition Teofilo Gonzalez 2014-05-07 Computing Handbook, Third Edition: Computer Science and Software Engineering mirrors the modern taxonomy of computer science and software engineering as described by the Association for Computing Machinery (ACM) and the IEEE Computer Society (IEEE-CS). Written by established leading experts and influential young

researchers, the first volume of this popular handbook examines the elements involved in designing and implementing software, new areas in which computers are being used, and ways to solve computing problems. The book also explores our current understanding of software engineering and its effect on the practice of software development and the education of software professionals. Like the second volume, this first volume describes what occurs in research laboratories, educational institutions, and public and private organizations to advance the effective development and use of computers and computing in today's world. Research-level survey articles provide deep insights into the computing discipline, enabling readers to understand the principles and practices that drive computing education, research, and development in the twenty-first century.